CS 337 Cryptography, HTTPS, Cert Auth

Benjamin Dicken

Cryptography

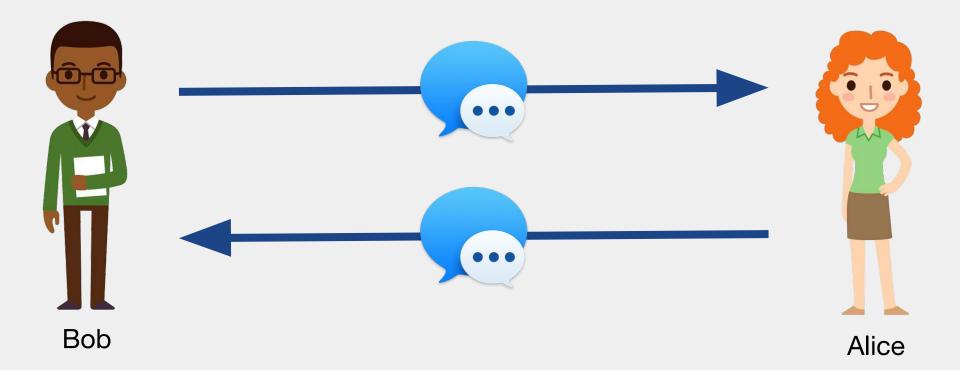
- Cryptography (from Greek "kryptós" = "hidden, secret" and "graphein" = "writing") is the practice and study of techniques for secure communication in the presence of third parties called adversaries.
- Constructing and analyzing protocols that prevent third parties or the public from reading private messages
- Relates to computer security:
 - data confidentiality, data integrity

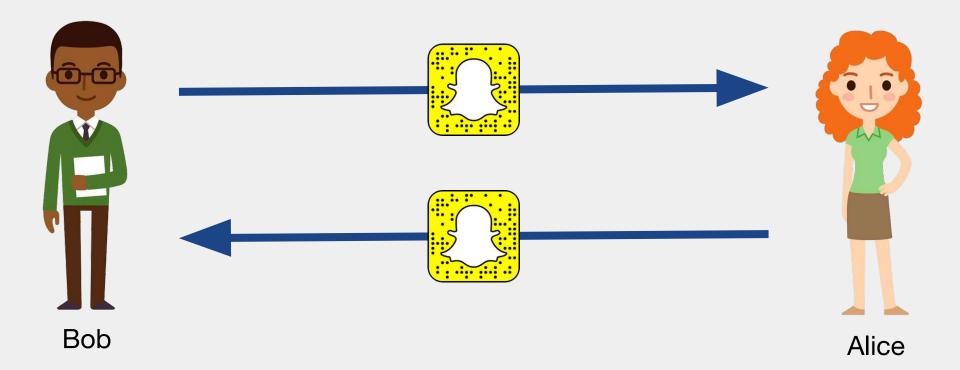
Cryptography

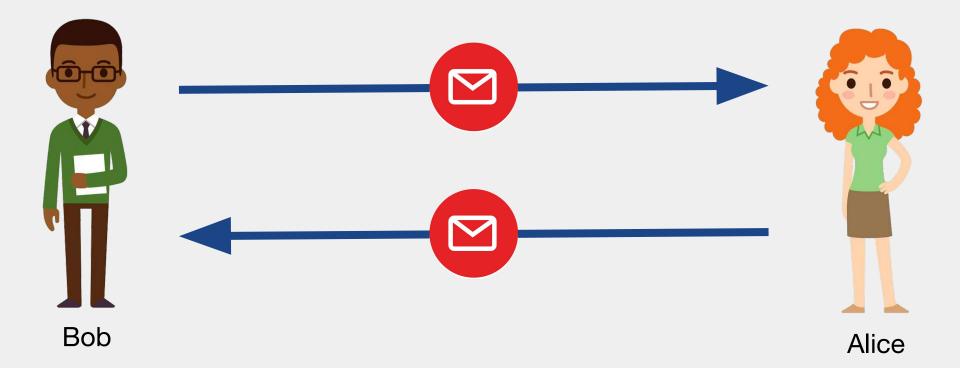
 Modern cryptography exists at the intersection of the disciplines of mathematics, computer science, electrical engineering, communication science, and physics

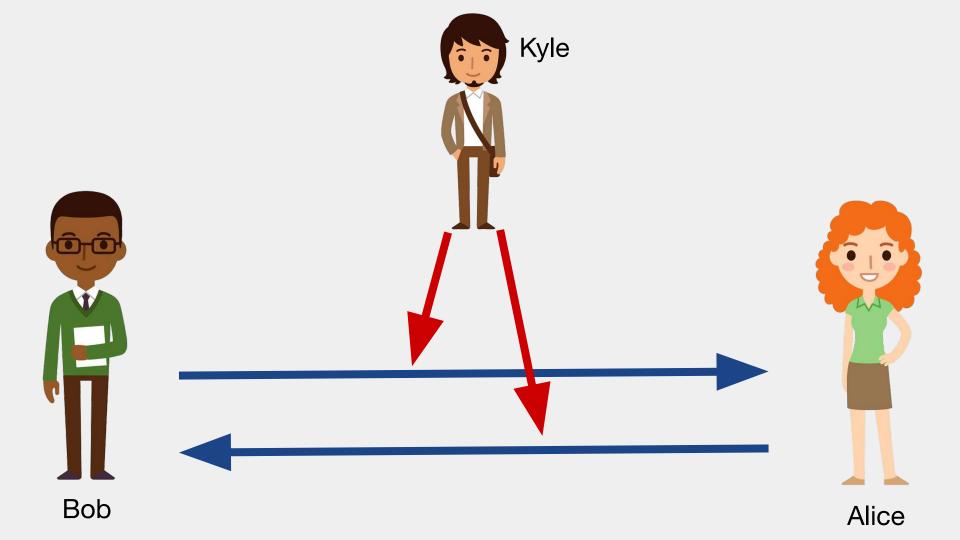


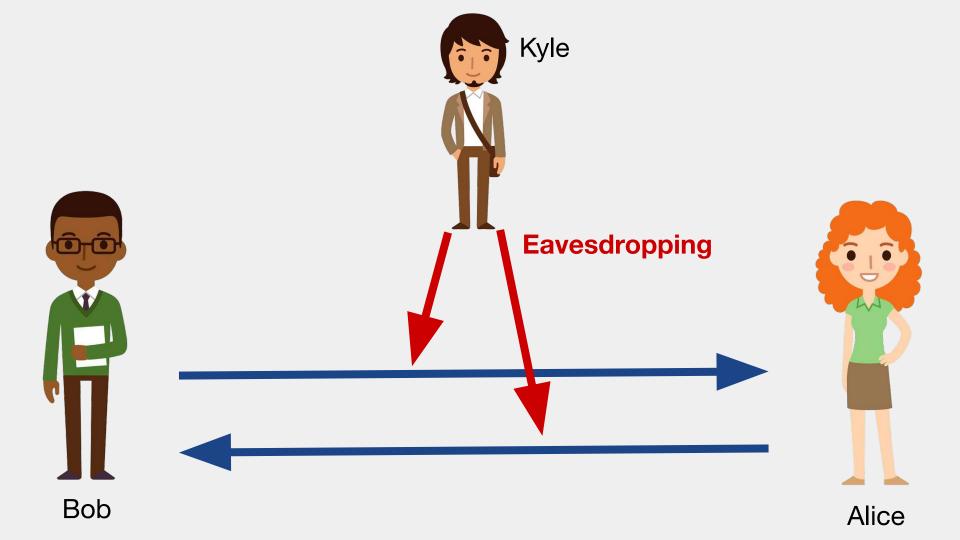


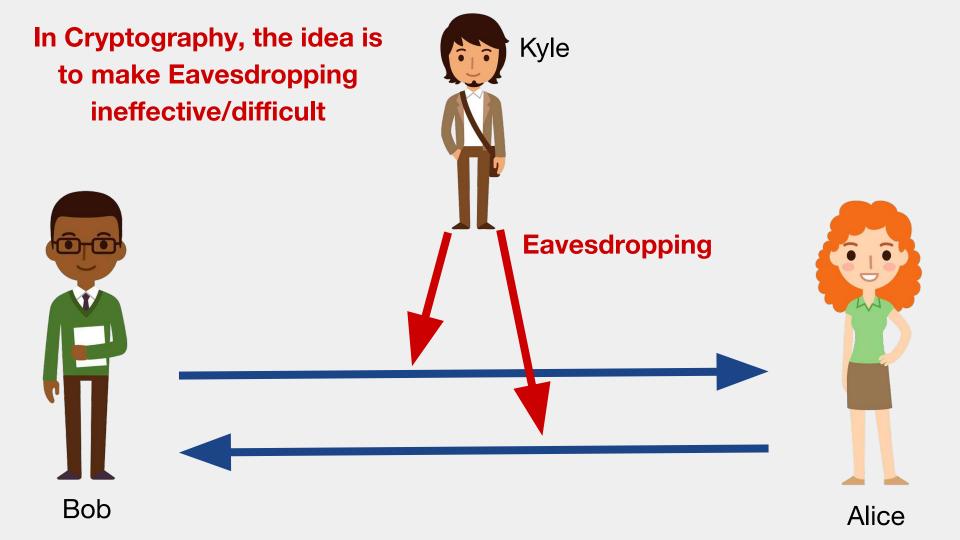


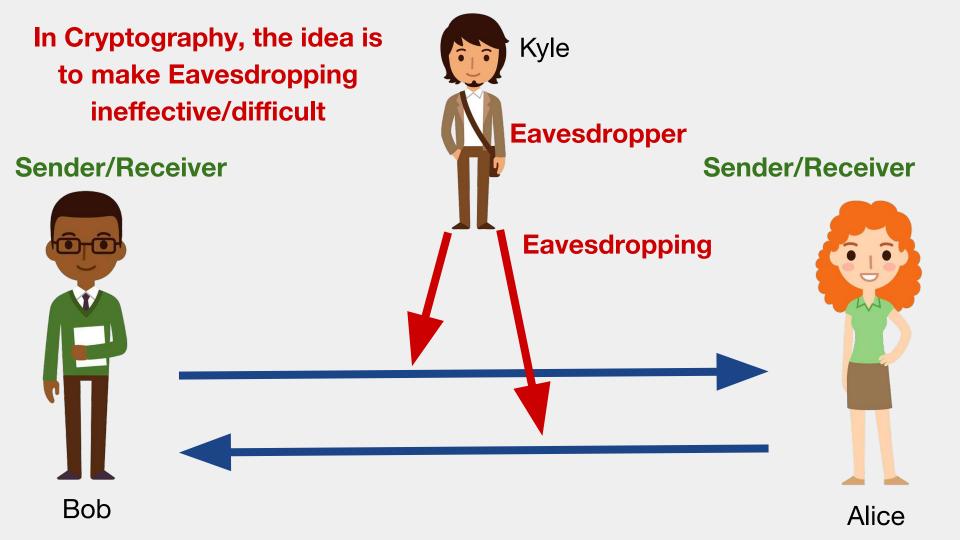












Terminology

- Plaintext is the text of the original, non-hidden message that the sender desires to communicate to the receiver
- Ciphertext is the hidden text, that the plaintext is converted to during message transmission
- Encrypt: Plaintext -> Ciphertext conversion
- Decrypt: Ciphertext -> Plaintext conversion

- A cipher is a way "a secret of disguised way of writing; a code"
- A substitution cipher is one in which the numbers and letters in a message are replaced by pre-determined other letters/numbers

For example, could use this rule:

To convert plaintext to ciphertext, replace

A->B, B->C, C->D, D->E, ... X->Y, Y->Z, Z->A

Encrypt the following message: "HOW ARE YOU"

For example, could use this rule:

To ciphertext plaintext to plaintext, replace

A->Z, B->A, C->B, D->C . . .

Decrypt the following message: "HPPCZF"

- In the prior example, we substituted each letter with corresponding "shifted" letter using a 1-letter shift
- Specifically called Caeser cipher
- Can do this with other shift amounts too

Caesar Cipher 1-Shift

Caesar Cipher 1-Shift

ABCDEFGHIJKLMNOPQRSTUVWXYZ

† † † †

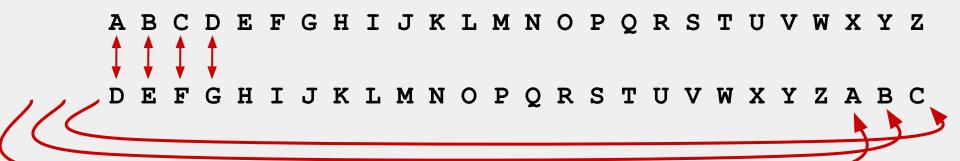
BCDEFGHIJKLMNOPQRSTUVWXYZA

Caesar Cipher 3-Shift

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

Caesar Cipher 3-Shift



Modern Cryptography

- Substitution ciphers, caesar ciphers, rail-cipher, and others are neat ways of hiding messages
- But they don't stand much chance against a computer
- Too fast!
- Need more advanced and secure methods of encrypting and decrypting messages

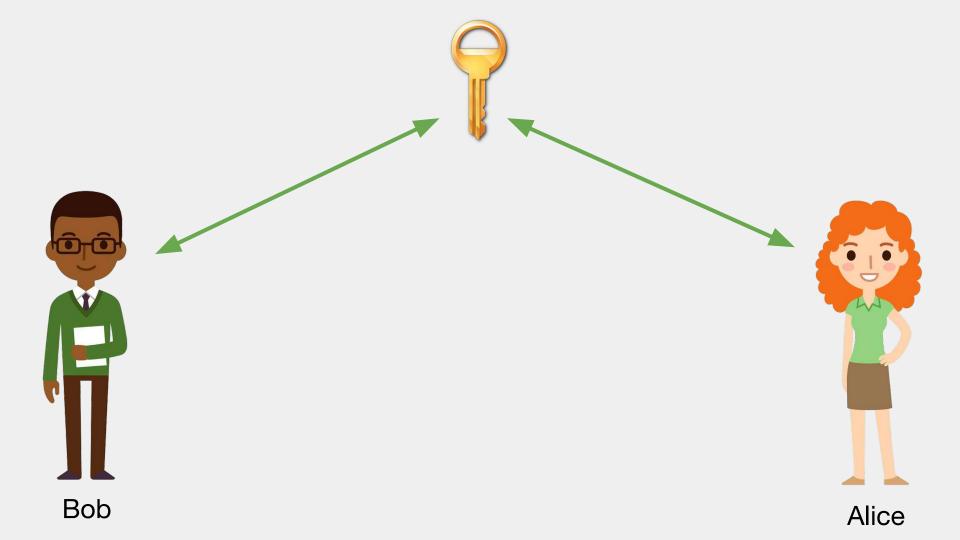
Modern Cryptography

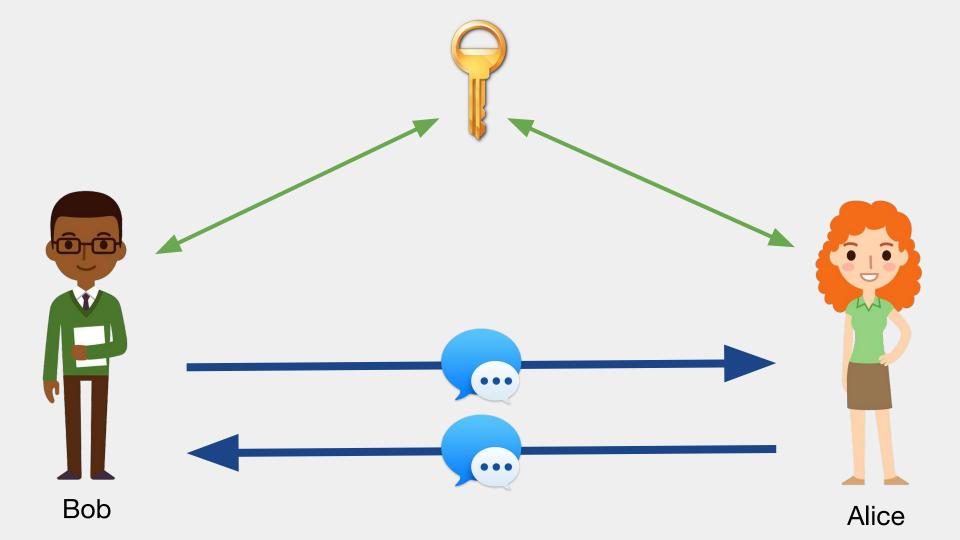
- In most modern protocols, an extra piece of information called a key is used
- Symmetric-key and Public-key
- First, let's discuss Symmetric-key

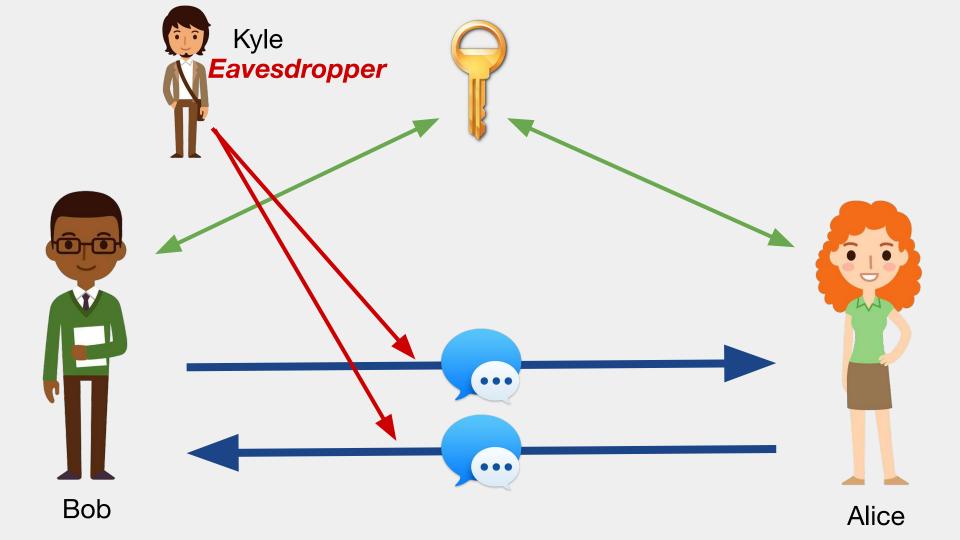


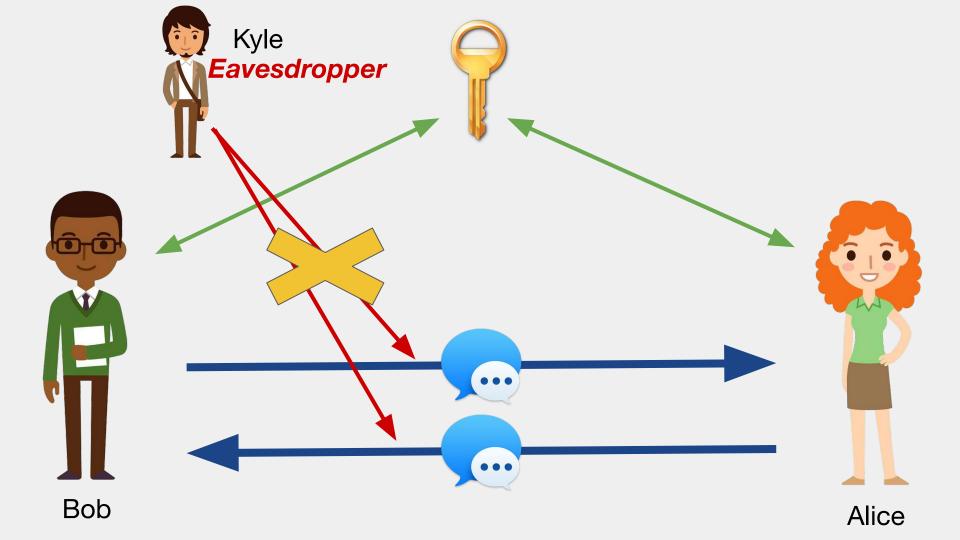












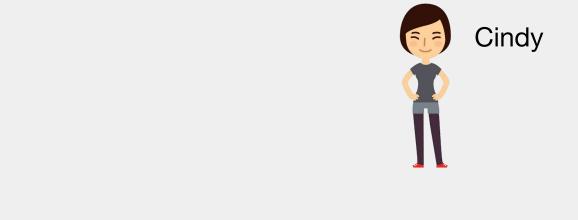


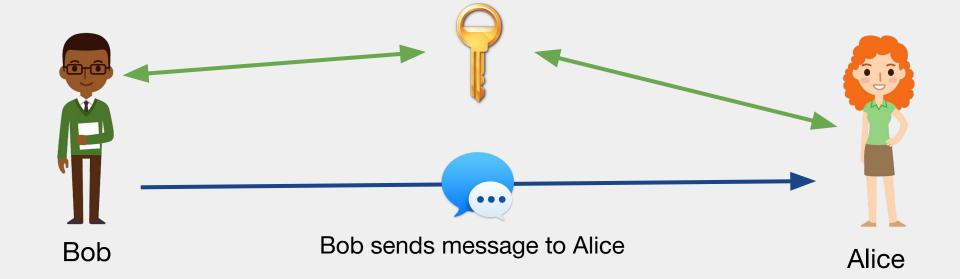


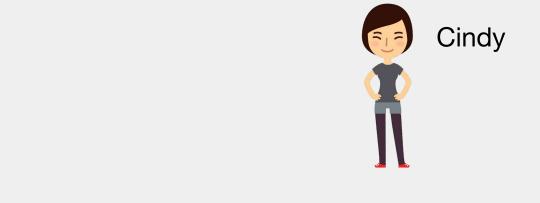


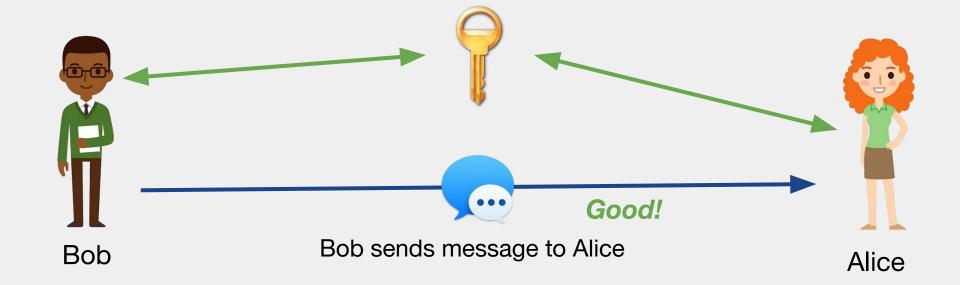


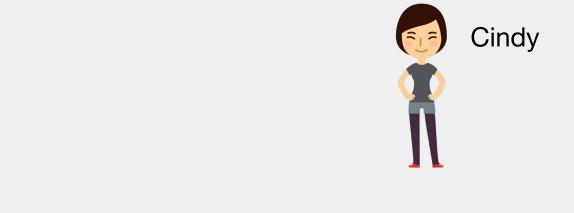


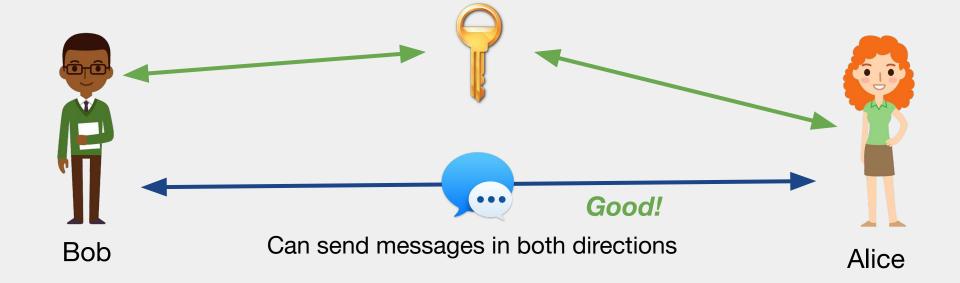


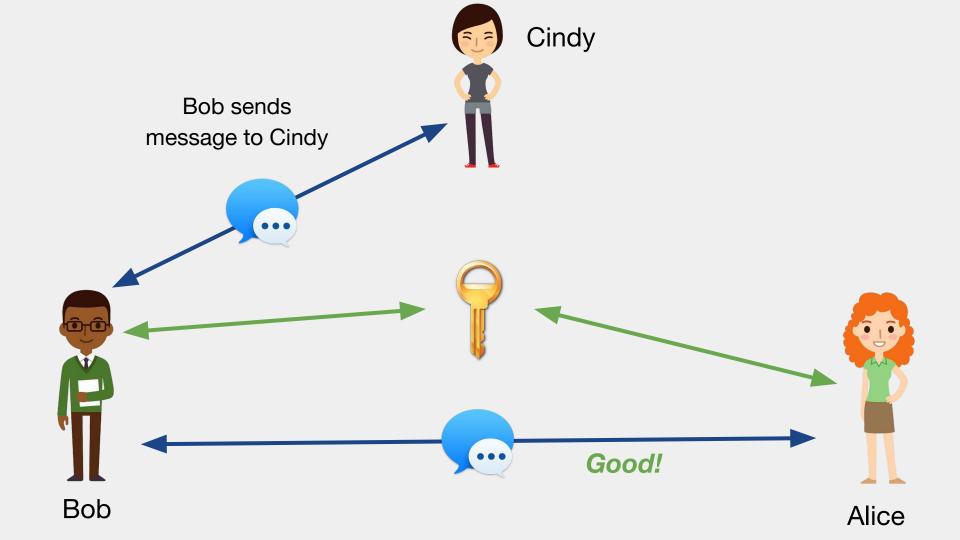


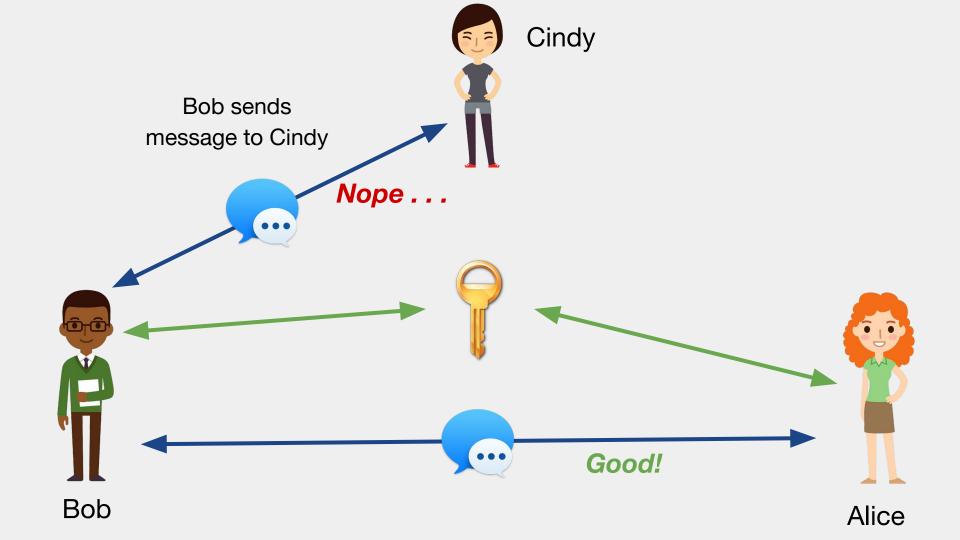


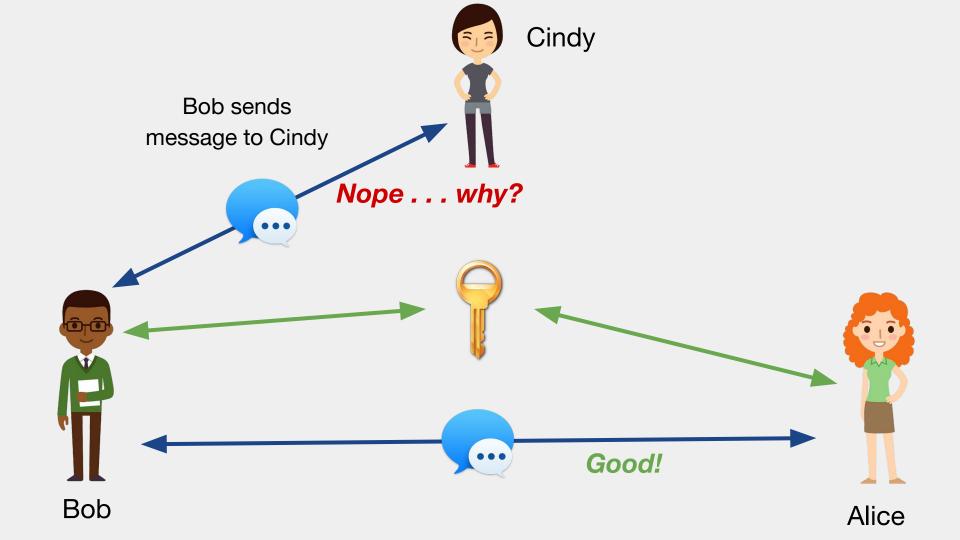


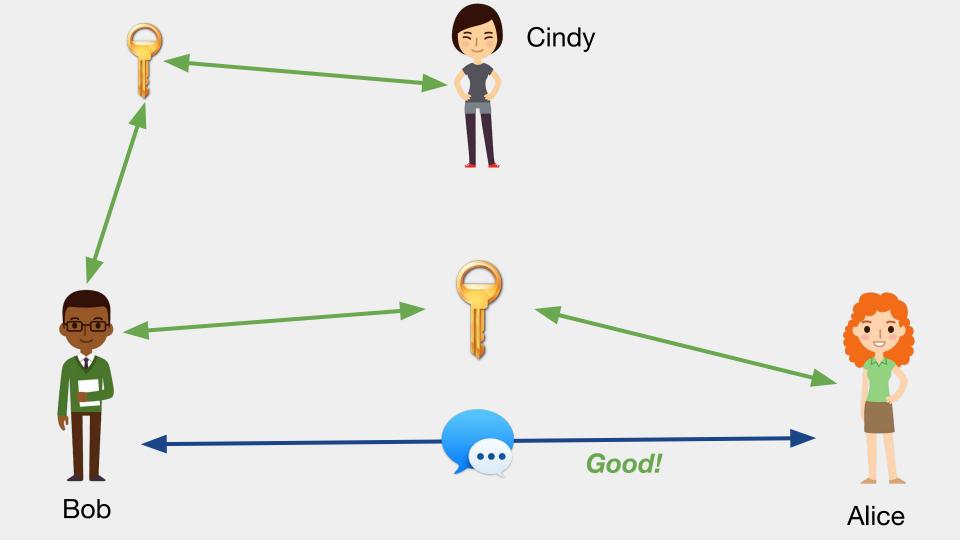


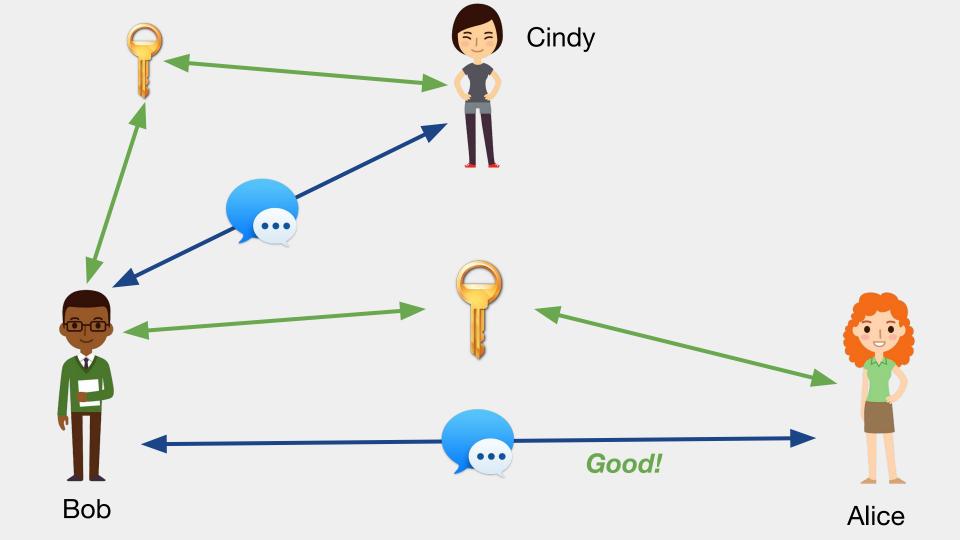


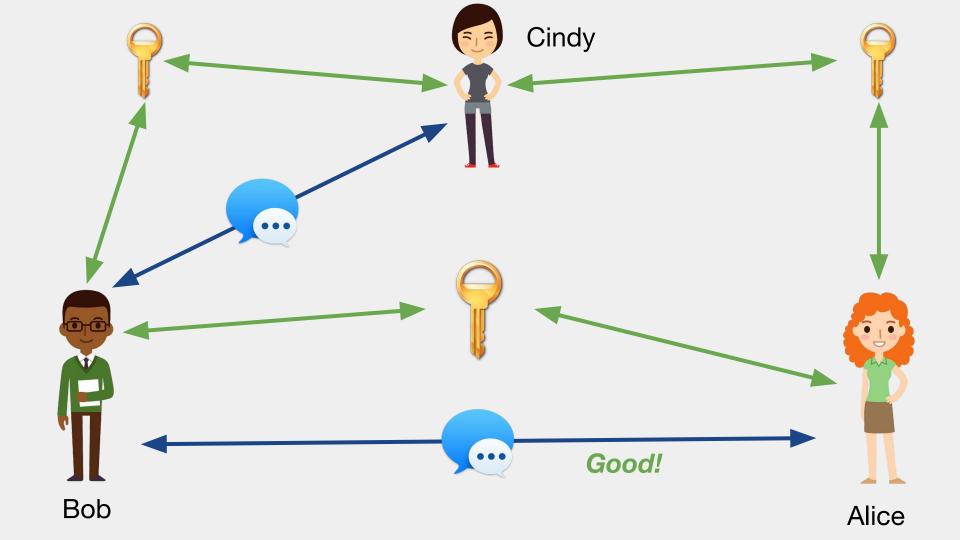


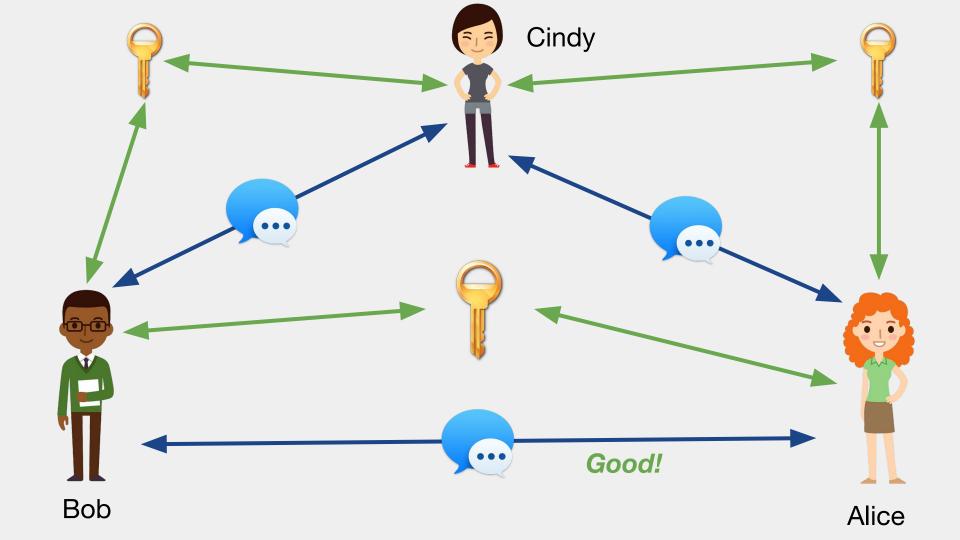






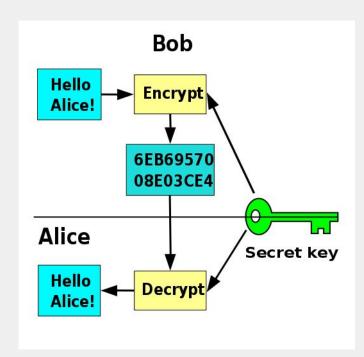






Symmetric-key Cryptography

- In Symmetric-key cryptography, both "parties" in a communication transaction share an identical key
- Digital key
- Typically, this is some long sequence of text, or large number, which is needed to decrypt a message
- Uses the same key for encryption and decryption







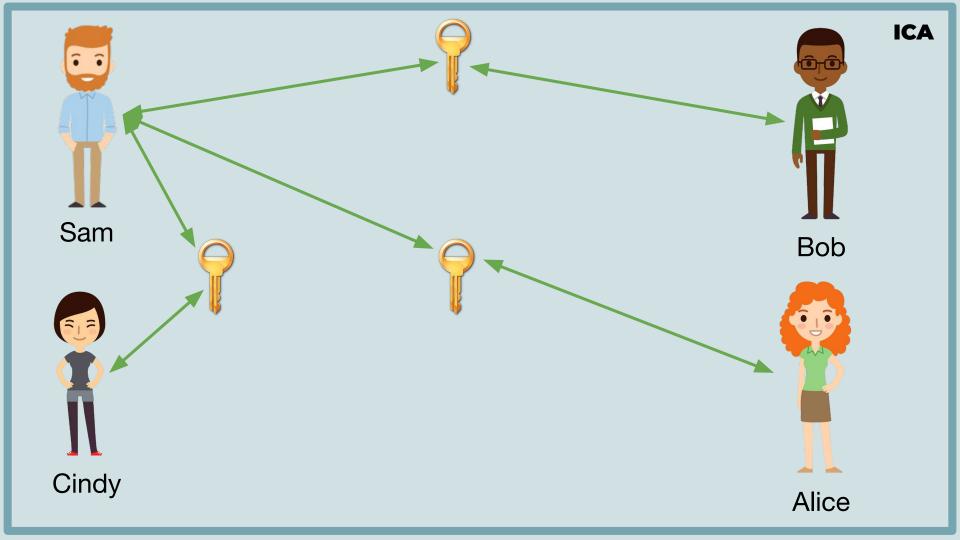
How many keys?

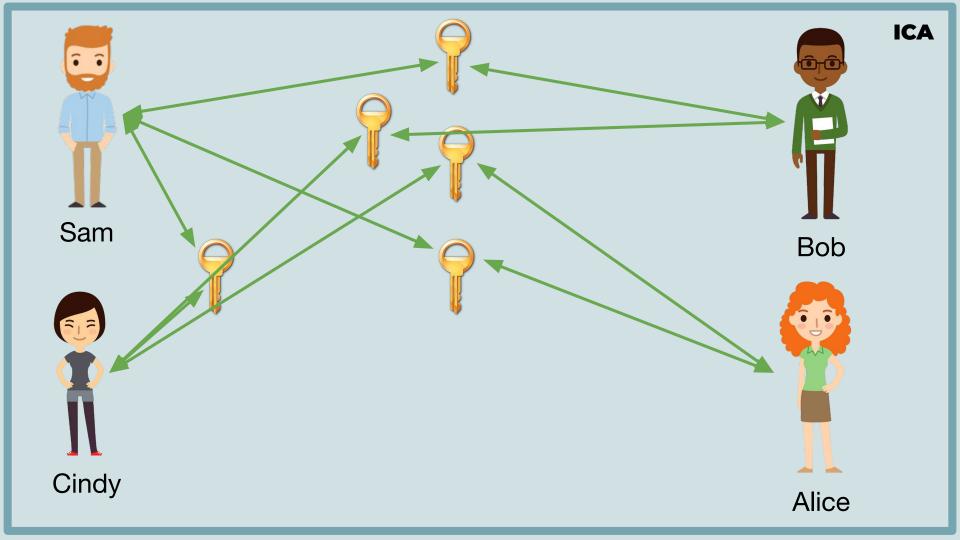
Each person should be able to send *individual* messages to the other

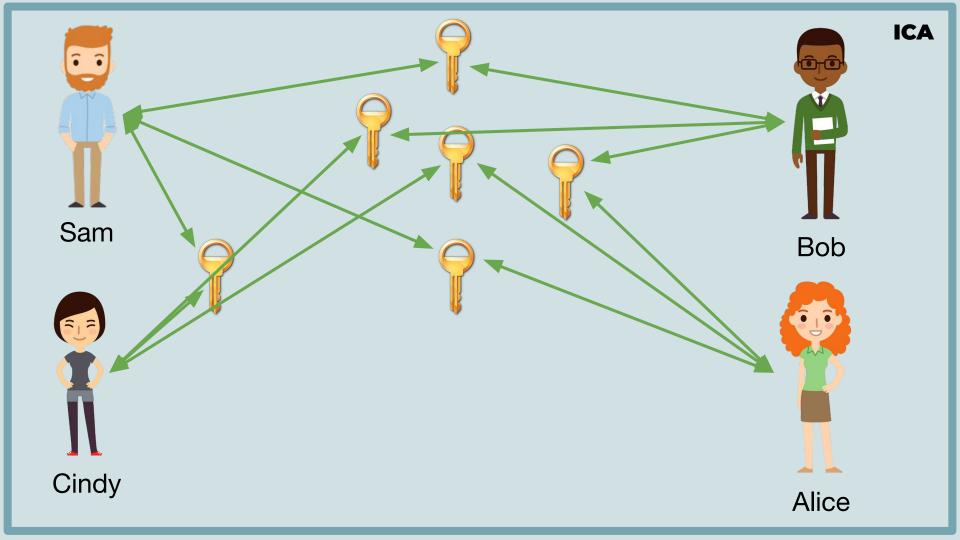














How many keys?

Each person should be able to send individual messages to the other





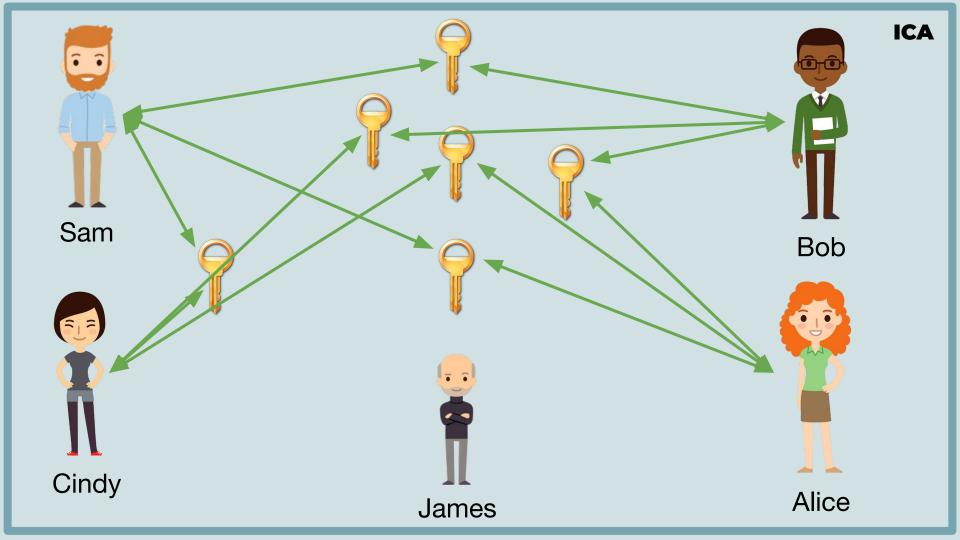


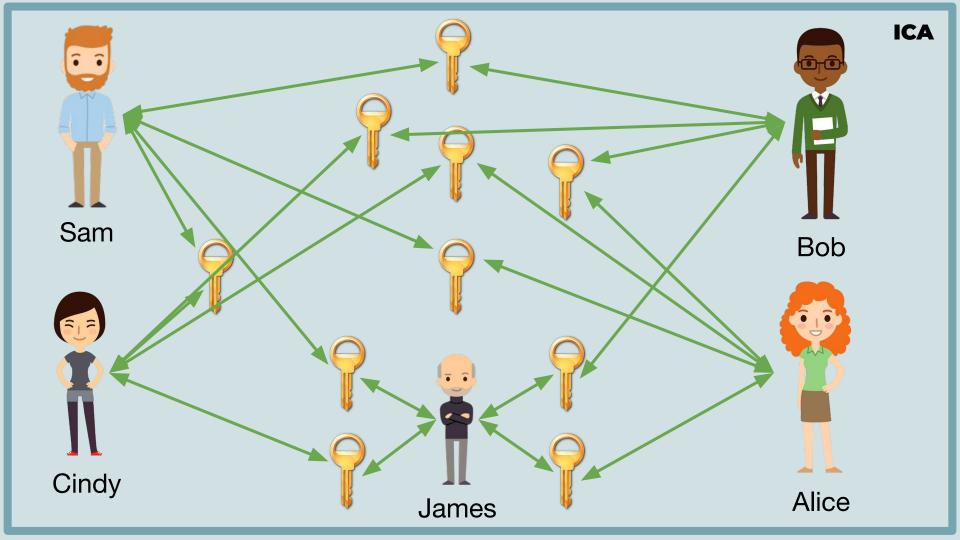
Alice









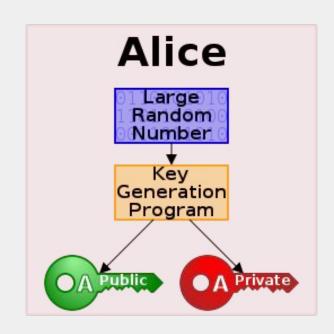


Too many keys!

- Symmetric key downside: Unique key for all pairs of people communicating!
- Many keys

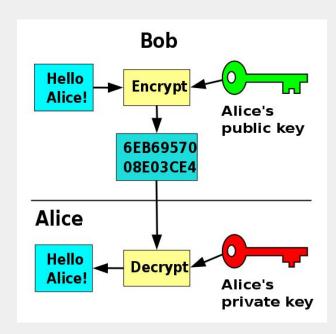
Public-key Cryptography

- The solution is *Public-key cryptography*
- An entity X needing to communicate generates a pair of keys - the public key and private key
- Each user wanting to communicate must generate both version of this key
- Then, the user makes the public key available to anyone who they want to receive messages from, and keeps private key to themselves



Public-key Cryptography

- The solution is *Public-key cryptography*
- An entity X needing to communicate generates a pair of keys - the public key and private key
- Messages sent to X are encrypted with the public key (available to many) and decrypted with X's private key (only available to X)











Alice generates public and private key. Makes pubic available to all, keeps private secret













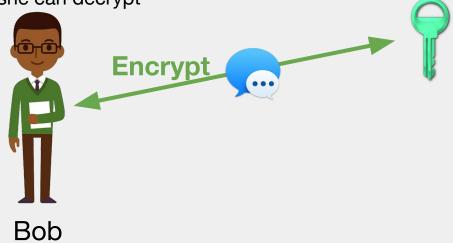
Alice generates public and private key. Makes pubic available to all, keeps private secret



Alice



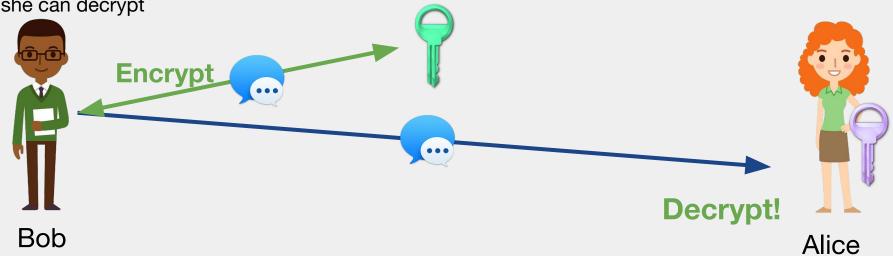
Bob encrypts message to alice with her public key, send to alice, only she can decrypt

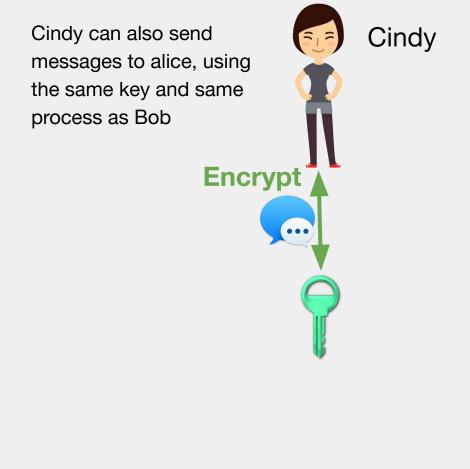






Bob encrypts message to alice with her public key, send to alice, only she can decrypt

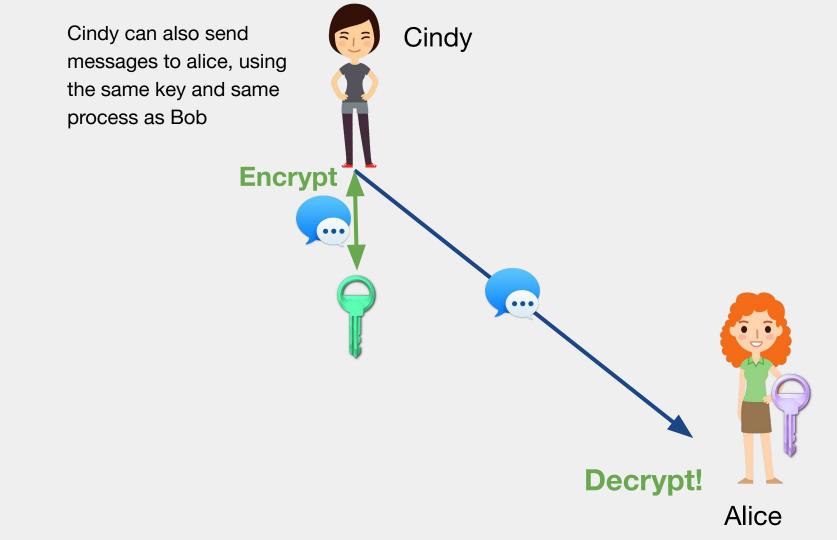




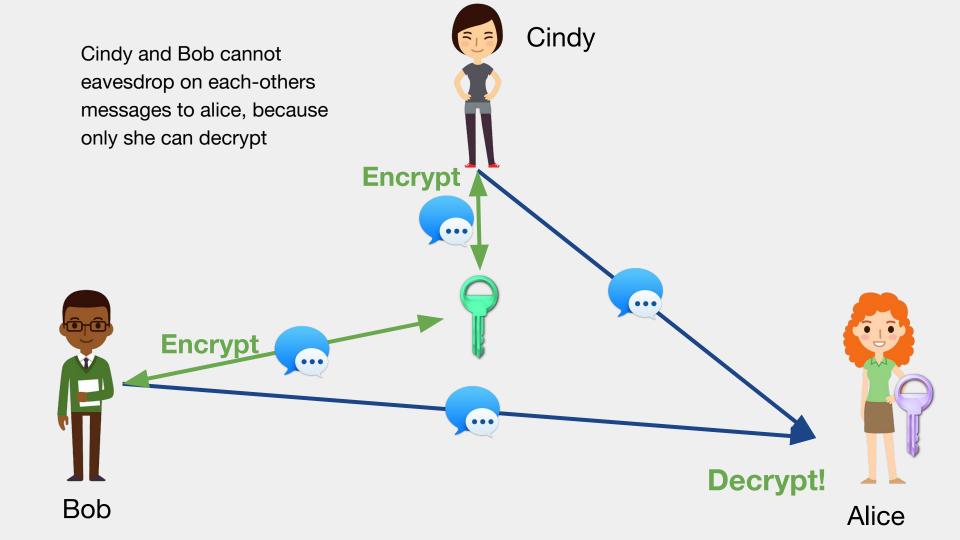
Bob



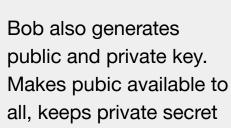
Alice



Bob















Bob also generates public and private key. Makes pubic available to all, keeps private secret







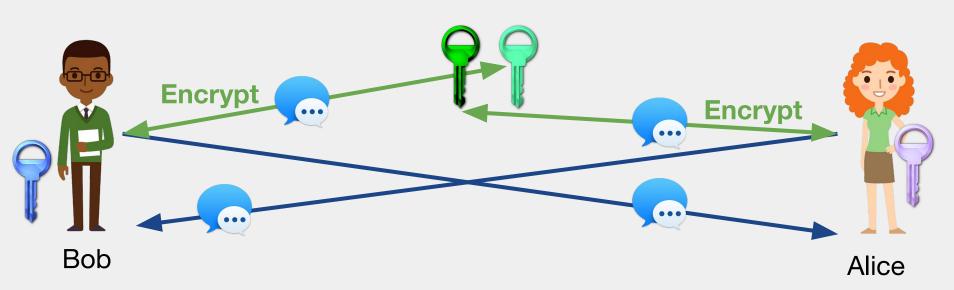




Now, bob and alice can communicate back-and-forth

Anyone with access to their public keys can send them messages







How many keys?

Each person should be able to send individual messages to the other





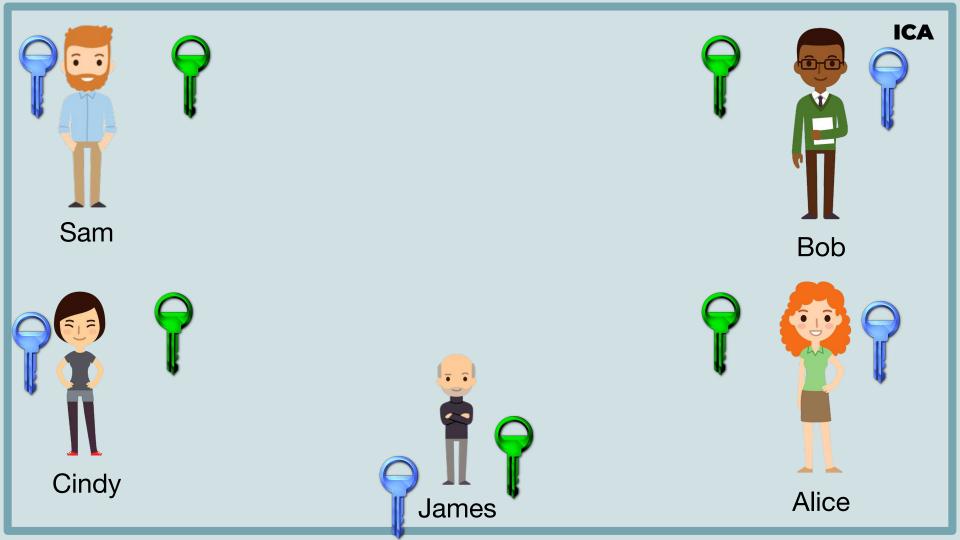
ICA











Comparing pub-key and symmetric key

For **N** people to send each-other private messages, how many keys are needed for

- \circ Symmetric Key: 1 + 2 + ... + N
- Public-key: 2 * N

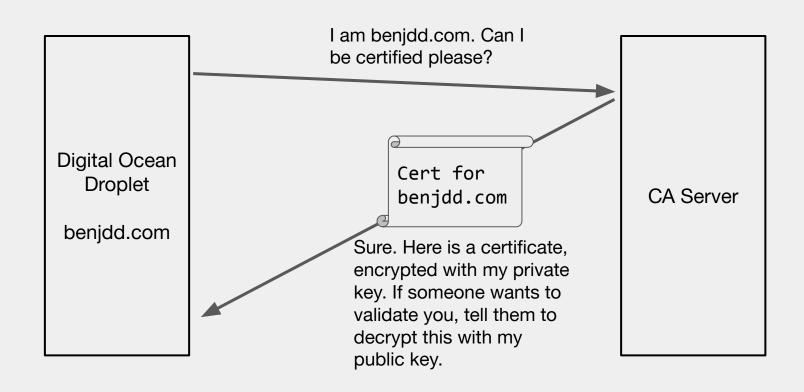
HTTPS

- HTTPS is the secure version of HTTP
- HTTP uses plaintext, HTTPS uses public-key crypto
- Think about the "people" as being clients and servers instead

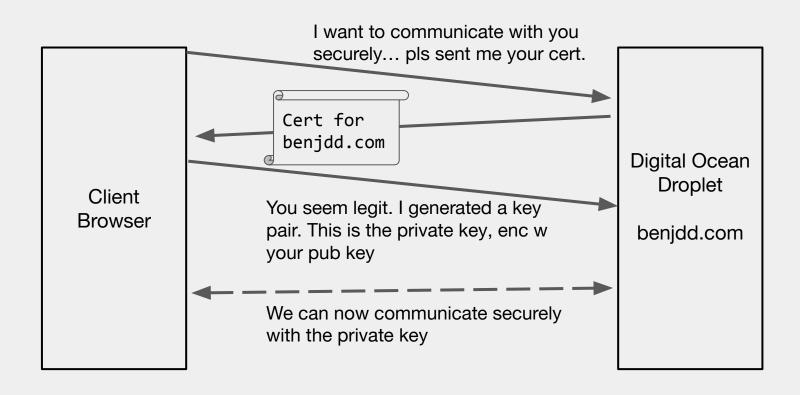
Encryption, Trust, and Certificate Authorities

- Using encryption is great, but how can we tell if we
 TRUST that a website / webserver is who it says it is?
- Certificate authorities can help.

Getting a Certificate from an Authority



Client Validating Authority



<u>Setup HTTPS with Node + Express + LetsEncrypt</u>

Certificate Authorities

- Popular CAs include: IdenTrust, DigiCert, Sectigo, Lets Encrypt
- LetsEncrypt is a nonprofit certificate authority that provides free certificates
- Certbot is a tool that gives you the ability to create certificates via
 Lets Encrypt