

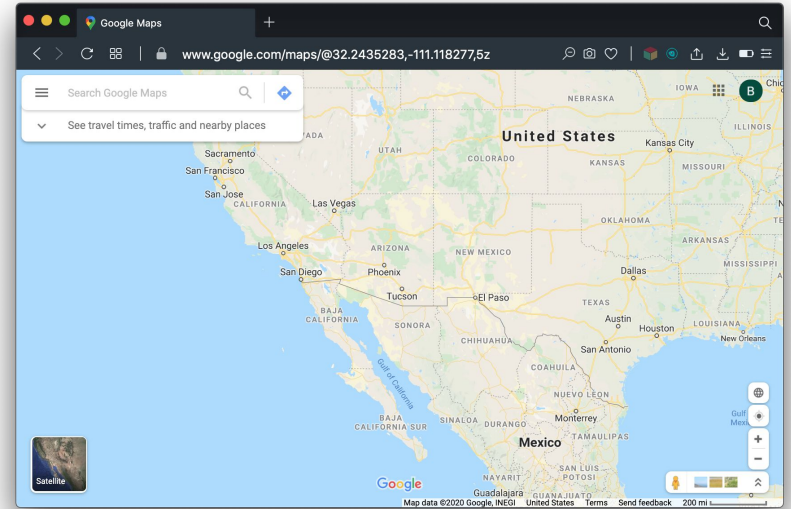
CSc 337 - Browsers, URLs, and HTTP

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What is a web browser?

A web browser ... is a software application for accessing information on the World Wide Web. When a user requests a web page from a particular website, the web browser retrieves the necessary content from a web server and then displays the page on the screen.

(Wikipedia)

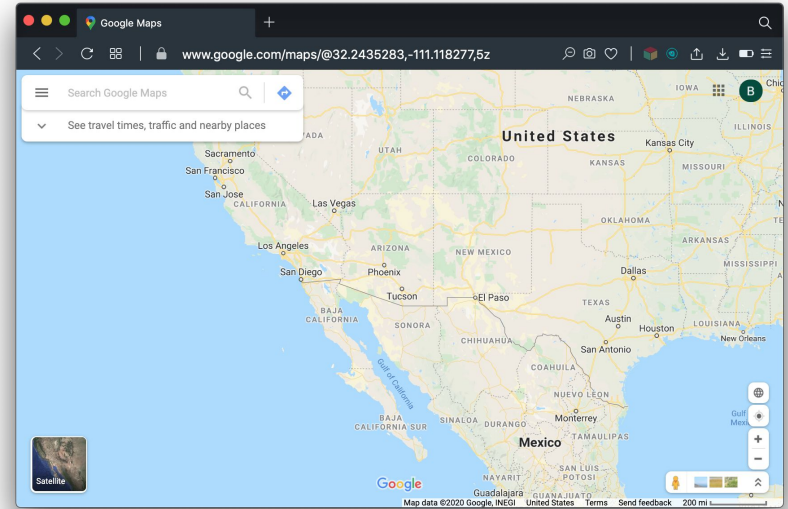


What is a web browser?

Content (pages) are accessed via the Uniform Resource Locator, URL

Can manually request pages via URL

Don't always have to memorize URLs (search engines, bookmarks, etc)



What do you think are the top three Desktop browsers?

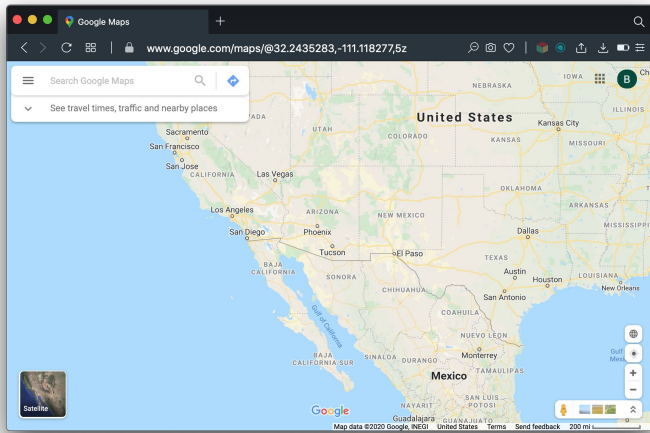
What about for mobile?

What do you think are the top three Desktop browsers?

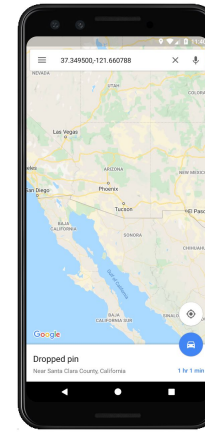
<https://gs.statcounter.com/browser-market-share>

What about for mobile?

<https://gs.statcounter.com/browser-market-share/mobile/worldwide>



- Access pages/apps via URL
- Page/App code runs within the browser



- Discover apps via the **store**
- Access by touching icon
- Code runs on the operating system

Uniform Resource Locator

<https://www.reddit.com/r/UofArizona/>

Uniform Resource Locator

The **DOMAIN** - Used to identify the location (computer, server, or group of servers) to get the resource from

The **PATH** to the specific resource or file within the specified domain.

`https://www.reddit.com/r/UofArizona/`

The **SCHEME** (or **PROTOCOL**). Used to communicate between the browser, and the source of the page (server)

Domains can end with things other than .com

Starting domains with **www** isn't required, just convention

Other stuff can go here, more on that in the future

What is the PATH, DOMAIN, and SCHEME for this URL?

`https://benjdd.com/courses/cs337/spring-2023/schedule/`

What is the PATH, DOMAIN, and SCHEME for this URL?

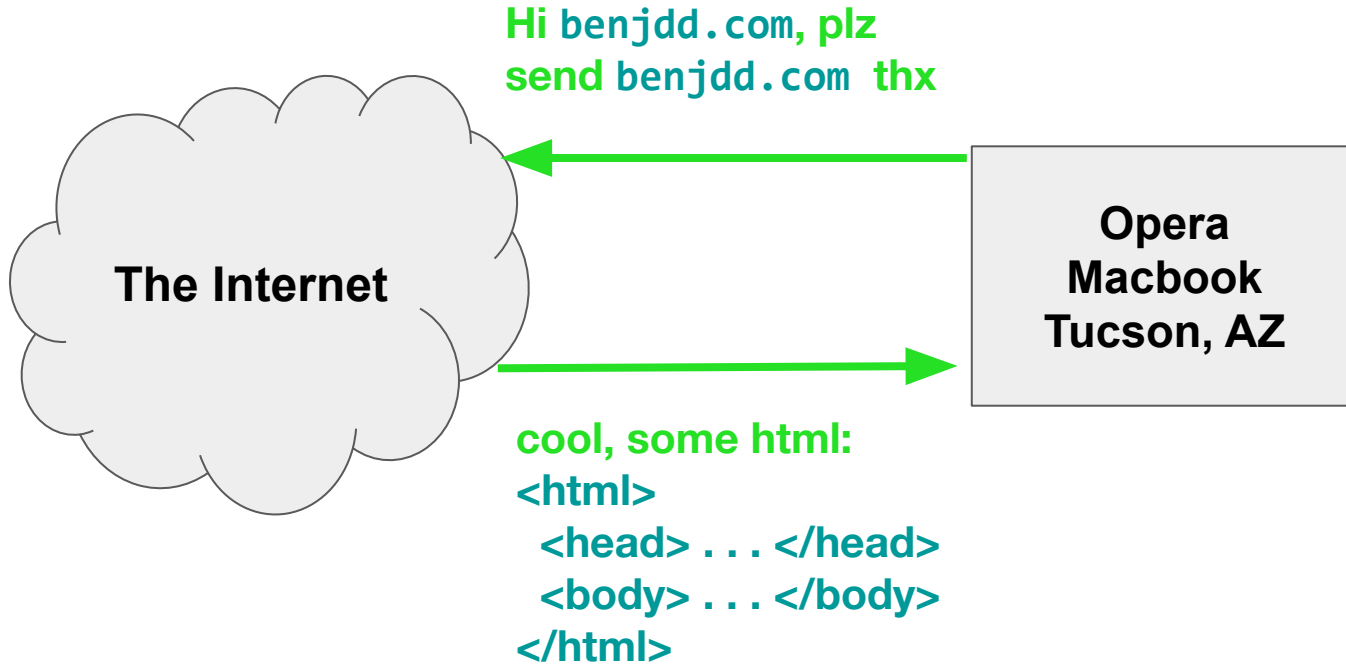
The DOMAIN

The PATH

`https://benjdd.com/courses/cs337/spring-2023/schedule/`

The SCHEME (or PROTOCOL)

HTTP



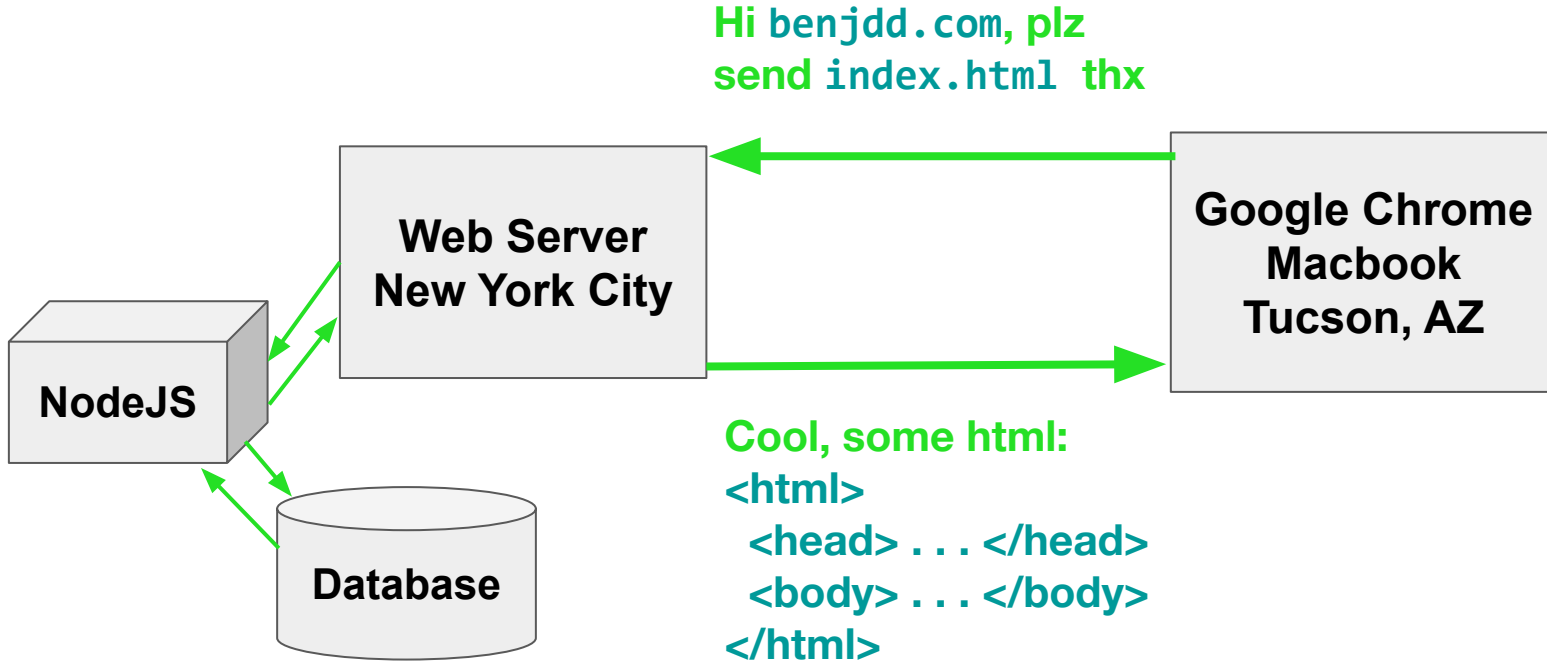
HTTP

- HyperText Transfer Protocol is the standard of communication for web applications
- Used to send data between the client and server
 - Client = Web browser
 - Server = The computer hosting content
- Request-response system

HTTP



HTTP



HTTP Types of requests

- **GET**: A fetch-only request. Implicitly indicates that there is nothing within the request that the server is expected to remember or store
- **HEAD**: Same as GET, except does not include the actual content, only headers (metadata)
- **POST**: Indicates that the request contents contain something expected to be stored by the server, such as a forum message, youtube comment, etc.

Initially focus on **GET** for this course. **POST** later on.

HTTP Request Format

The request type. For now we will mostly use GET, but this can also be HEAD, POST, others too

The path or resource to send the request to, in this case the entity to GET

The protocol to use (HTTP) and the version (1.1)

```
GET /index.html HTTP/1.1
Host: benjdd.com

. . . Content . . .
```

The host to send to (optional, bc connection should already be established)

Content can be placed after one blank line, useful for POSTing data

HTTP Response Format

**Response code 200
(means its OK)**

HTTP/1.1 200 OK

Accept-Ranges: bytes

Last-Modified: Mon, 18 May 2020 20:52:33 GMT

Content-Type: text/html; charset=UTF-8

Content-Length: 62

Date: Mon, 18 May 2020 20:53:25 GMT

Connection: keep-alive

. . . Response Content . . .

**A bunch of other
headers (metadata)**

**The contents of the
response, perhaps to be
rendered and displayed
by a browser!**

HTTP

```
GET /hi.html HTTP/1.1
Host: benjdd.com
```

Web Server
New York City

Google Chrome
Macbook
Tucson, AZ

```
HTTP/1.1 200 OK
X-Powered-By: Express
Accept-Ranges: bytes
Cache-Control: public, max-age=0
Last-Modified: Mon, 18 May 2020 20:52:33 GMT
ETag: W/"3e-172298f40a7"
Content-Type: text/html; charset=UTF-8
Content-Length: 62
Date: Mon, 18 May 2020 20:53:25 GMT
Connection: keep-alive
```

```
<html>
</head><title>hi</title><head>
<body>hi</body>
</html>
```

HTTP

Say that a website has a feature where a user can post a comment on an image (imagine leaving a comment on an instagram post). On the site, the comment should be displayed along with a timestamp for when it was posted and the users name who posted it.

From the developers perspective, what kind of request should be made to the server to save this message: **GET**, **POST**, or **HEAD** ?

Playing around with HTTP

- Generally your Browser / operating system network code / and the web application handles the details of HTTP
- As a user, just type in the URL you want to go to, hit enter, and the page loads!
- You can use **telnet** to manually submit HTTP requests and **openSSL** for HTTPS

Telnet and OpenSSL

- HTTP request with Telnet:

```
telnet benjdd.com 80
GET /hi.html HTTP/1.1
host: benjdd.com
```

- HTTPS request with OpenSSL:

```
openssl s_client -connect benjdd.com:443
GET /hi.html HTTP/1.1
host: benjdd.com
```

OpenSSL

Windows instructions to install:

<https://www.osradar.com/install-openssl-windows/>

Mac instructions to install:

<https://yasar-yy.medium.com/installing-openssl-library-on-macos-catalina-6777a2e238a6>

Status Code

https://en.wikipedia.org/wiki/List_of_HTTP_status_codes

<https://http.cat>

Responding with HTML

- So we talked about requests and responses, but what about the contents?
- For get requests, the contents of the responses are the contents of the site/app
- HTML, CSS, Javascript, etc
- Next up, HTML!

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